## FEniCS Course

Lecture 4: Time-dependent PDEs

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#### The heat equation

We will solve the simplest extension of the Poisson problem into the time domain, the heat equation:

$$\frac{\partial u}{\partial t} - \Delta u = f \text{ in } \Omega \text{ for } t > 0$$
$$u = g \text{ on } \partial \Omega \text{ for } t > 0$$
$$u = u^0 \text{ in } \Omega \text{ at } t = 0$$

The solution u = u(x, t), the right-hand side f = f(x, t) and the boundary value g = g(x, t) may vary in space  $(x = (x_0, x_1, ...))$  and time (t). The initial value  $u^0$  is a function of space only.

#### Time-discretization of the heat equation

We discretize in time using the implicit Euler (dG(0)) method:

$$\frac{\partial u}{\partial t}(t^n)\approx \frac{u^n-u^{n-1}}{\Delta t}, \quad u(t^n)\approx u^n, \quad f^n=f(t^n)$$

Semi-discretization of the heat equation:

$$\frac{u^n - u^{n-1}}{\Delta t} - \Delta u^n = f^n$$

#### Algorithm

Start with u<sup>0</sup> and choose a timestep Δt > 0.
 For n = 1, 2, ..., solve for u<sup>n</sup>:

$$u^n - \Delta t \Delta u^n = u^{n-1} + \Delta t f^n$$

#### Variational problem for the heat equation

Find  $u^n \in V^n$  such that

$$a(u^n, v) = L^n(v)$$

for all  $v \in \hat{V}$  where

$$a(u, v) = \int_{\Omega} uv + \Delta t \nabla u \cdot \nabla v \, \mathrm{d}x$$
$$L^{n}(v) = \int_{\Omega} u^{n-1}v + \Delta t f^{n}v \, \mathrm{d}x$$

Note that the bilinear form a(u, v) is constant while the linear form  $L^n$  depends on n

# Detailed time-stepping algorithm for the heat equation

Define the boundary condition Compute  $u^0$  as the projection of the given initial value Define the forms a and LAssemble the matrix A from the bilinear form a  $t \leftarrow \Delta t$ while  $t \leq T$  do Assemble the vector b from the linear form LApply the boundary condition Solve the linear system AU = b for U and store in  $u^1$  $t \leftarrow t + \Delta t$  $u^0 \leftarrow u^1$  (get ready for next step) end while

#### Test problem

We construct a test problem for which we can easily check the answer. We first define the exact solution by

$$u = 1 + x^2 + \alpha y^2 + \beta t$$

We insert this into the heat equation:

$$f=\dot{u}-\Delta u=\beta-2-2\alpha$$

The initial condition is

$$u^0 = 1 + x^2 + \alpha y^2$$

This technique is called the *method of manufactured solutions* 

#### Handling time-dependent expressions

We define a time-dependent expression for the boundary value:

Then, we must explicitly update t and g:

t = 1.0 g.t = t

An alternative (robust) approach is to define t as a Constant:

```
t = Constant(0.0)
g = Expression("...", ..., t=t, ...)
t.assign(1.0)
# No need to update g itself
```

### **Projection and interpolation**

We need to project the initial value into  $V_h$ :

u0 = project(g, V)

We can also interpolate the initial value into  $V_h$ :

```
u0 = interpolate(g, V)
```

#### A closer look at solve

For linear problems, this code

solve(a == L, u, bcs)

is equivalent to this

```
# Assembling a bilinear form yields a matrix
A = assemble(a)
# Assembling a linear form yields a vector
b = assemble(L)
# Applying boundary condition info to system
for bc in bcs:
    bc.apply(A, b)
# Solve Ax = b
solve(A, u.vector(), b)
```

#### Implementing the variational problem

```
# Decide on a time step
dt = 0.3
# Create Functions for previous and current sol.s
u0 = project(g, V)
u1 = Function(V)
# Define the variational formulation
u = TrialFunction(V)
v = \text{TestFunction}(V)
f = Constant(beta - 2 - 2*alpha)
a = u*v*dx + dt*inner(grad(u), grad(v))*dx
L = u0 * v * dx + dt * f * v * dx
# Define the boundary condition
bc = DirichletBC(V, g, "on_boundary")
# Assemble only once, before time-stepping
A = assemble(a)
```

#### Implementing the time-stepping loop

```
T = 2 # Set end time
t.assign(dt) # Solve on [0, dt] first
while t \leq T:
   b = assemble(L) # Assemble the rhs vector
   bc.apply(A, b) # Apply boundary conditions
   # Solve linear system
   solve(A, u1.vector(), b)
   # Update time and previous solution
   t1 = float(t + dt)
   t.assign(t1) # t := t1 + dt
   u0.assign(u1)  # u0 := u1
```

#### FEniCS programming exercise: heat equation

Consider the heat equation problem:

$$\frac{\partial u}{\partial t} - \Delta u = f \text{ in } \Omega = [0, 1]^2 \text{ for } t > 0$$
$$u(x, t) = g(x, t) \text{ for } x \in \partial \Omega \text{ for } t > 0$$
$$u(x, 0) = g(x, 0) \text{ for } x \in \Omega$$

with

$$f = \beta - 2 - 2\alpha$$
  
$$g(x,t) = 1 + x_0^2 + \alpha x_1^2 + \beta t \quad (x = (x_0, x_1))$$

- **Ex. 1** Compute an approximate solution at T = 1.8
- **Ex. 2** Compare the approximate solution to the exact solution at T = 1.8. How large is the error (in the eyenorm and in the  $L^2(\Omega)$  norm)?
- **Ex. 3** Compute an approximate solution with the same set-up but on  $\Omega = [0, 1]^3 \subset \mathbb{R}^3$ .