

Mathematical Aspects of Automating Finite Element Computation

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Collaborators:

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- Kevin Long, SLNL
- Ridgway Scott, UC
- Dmitry Karpeev and Matt Knepley, ANL
- U.S. Dept. of Energy

Introduction



- Survey efforts at automatic PDE simulation
- Meta-theme 1: code is object of *mathematical* investigation
- Meta-theme 2: overarching structure in FEM
- Technical content:
 - Representing discrete multilinear forms
 Optimizing the evaluation of variational forms
 Reasoning about form syntax with sieves

Motivation



- Effort is focused on Method X for Problem Y
- Particular experts find development easy (most people do not)
- Difficult to explore wide range of models/methods
- Implicit assumption: Mathematics tells you what to program, not how to program it

Automating PDE simulation



New Languages

Embedded LanguagesSundance, FFC, LifevLibrary supportAlbert , Deal

The situation is more complex than ODE:

General purpose code for $u_t = f(u)$ available since 1970's

Analysa, FreeFEM

- Steady increases in accuracy, adaptive error control, differential algebraic equations, etc
- But no method works for "all" PDE!



- Main developer, Kevin Long, SLNL
- C++ (with Python interface) library for specifying weak forms symbolically.
- Differentiation, preprocessing, interface to solvers
- Solve time >> symbolic processing
- Arbitrary order Lagrange elements (other elements pending) from FIAT.
- Example: Pressure-stabilized FEM for Navier-Stokes implemented in 113 lines (I/O, Problem specification, continuation loop, etc)



Steady, incompressible Navier-Stokes equations: Find $u \in V^g$, $p \in W$ such that

$$egin{aligned} (
abla u,
abla v) + Re(u \cdot
abla u, v) - (p,
abla \cdot v) = 0 \ (
abla \cdot u, w) = 0 \end{aligned}$$

for all $v \in V^0$, $w \in W$.



- **Based on weak formulation of problem.**
- Approximation is to find solution on finite-dimensional subspace.
- Existence, uniqueness, stability analyzed similar to PDE
- **Er**ror estimate \leftrightarrow approximation theory
- But they're hard to program on a computer ...



We consider the *equal-order stabilized* method

$$(\nabla u_h, \nabla v_h) + Re(u_h \cdot \nabla u_h, v_h) - (p_h, \nabla \cdot v_h) = 0$$

 $(\nabla \cdot u_h, w_h) + \beta h^2 (\nabla p_h, \nabla w_h) = 0$

Circumvents the "inf-sup" condition (Babuska, Brezzi, Ladyzhenskaya) and allows piecewise linear basis functions for both velocity and pressure.



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Sample code



Problem definition (declarations happen above)

eqn = Integral(interior, (grad*vx)*(grad*ux) \

- + (grad*vy)*(grad*uy) p*(dx*vx+dy*vy) \
- + beta*h*h*(grad*q)*(grad*p) + q*(dx*ux+dy*uy) \
- + reynolds*(vx*(u*grad)*ux) \
- + reynolds*(vy*(u*grad)*uy), quad2)

bc = EssentialBC(left, vx*ux + vy*uy, quad2) \

- + EssentialBC(right, vx*ux + vy*uy, quad2) \
- + EssentialBC(top, vx*(ux-1.0) + vy*uy, quad2) \
- + EssentialBC(bottom, vx*ux + vy*uy, quad2)

The NonlinearProblem class takes derivatives, builds Jacobians, and talks to Newton's method for you.

Current applications



Source detection

- Geometric/toplogical design of microfluidics devices
- New student projects at Chicago:
 - Studying convergence and conditioning properties of various FEM for Stokes (Andy Terrel, also using FEniCS/FFC/DOLFIN)
 - Incorporation of surface tension in a Rayleigh-Taylor model (Noah Clemons)
 - Comparison of MHD formulations (Peter Brune)
- Many others...



The rest of the talk

- Focus moves beyond *one* code working for *one* problem.
- What is the inherent structure of the pieces of FEM?
- Topics:
 - Form evaluation \leftrightarrow tensor contractions
 - Discrete structures for optimized form evaluation
 - Reasoning about syntax for variational forms.

Tensor structure of discrete forms



- Example: Laplacian
- General result
- Local matrix (or its action) expressed as sequence of tensor contractions.
- These are optimized by discrete metrics/geometry

Example: Laplacian

Variational form:

$$a(u,v) = \int_{\Omega} \nabla u \cdot \nabla v$$

For each $K \in \mathcal{T}_h$, need to build

$$A_i^K = \int_K \nabla \phi_{i_1} \cdot \nabla \phi_{i_2} \, \mathrm{d}x$$
$$= \sum_{d=1}^D \int_K D_x^d \phi_{i_1} D_x^d \phi_{i_2} \, \mathrm{d}x$$

This is a sum over *monomial* terms.



Transforming to reference element



Calculation usually happens via a change of variables:



Transforming the Laplacian

$$\begin{aligned} A_i^K &= \int_K \nabla \phi_{i_1}^{K,1}(x) \cdot \nabla \phi_{i_2}^{K,2}(x) \, \mathrm{d}x \\ &= \det F_K' \sum_{\beta} \frac{\partial X_{\alpha_1}}{\partial x_{\beta}} \frac{\partial X_{\alpha_2}}{\partial x_{\beta}} \int_{K_0} \frac{\partial \Phi_{i_1}^1(X)}{\partial X_{\alpha_1}} \frac{\partial \Phi_{i_2}^2(X)}{\partial X_{\alpha_2}} \, \mathrm{d}X \\ &= \sum_{\alpha} A_{i\alpha}^0 G_K^\alpha \end{aligned}$$

Every A_i^0 is contracted with G_K for each element.



Transforming the Laplacian (2)

Tensors:

$$A_{i\alpha}^{0} = \int_{K_{0}} \frac{\partial \Phi_{i_{1}}^{1}(X)}{\partial X_{\alpha_{1}}} \frac{\partial \Phi_{i_{2}}^{2}(X)}{\partial X_{\alpha_{2}}} \, \mathrm{d}X$$

$$G_K^{\alpha} = \det F_K' \sum_{\beta} \frac{\partial X_{\alpha_1}}{\partial x_{\beta}} \frac{\partial X_{\alpha_2}}{\partial x_{\beta}}$$

Reference element and geometry separated
One A⁰ for the form, one G_K for each element
Main loop nest for computation of matrix: contract/insert

Quadratics on triangles



3	0	0	-1	1	1	-4	-4	0	4	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
-1	0	0	3	1	1	0	0	4	0	-4	-4
1	0	0	1	3	3	-4	0	0	0	0	-4
1	0	0	1	3	3	-4	0	0	0	0	-4
-4	0	0	0	-4	-4	8	4	0	-4	0	4
-4	0	0	0	0	0	4	8	-4	-8	4	0
0	0	0	4	0	0	0	-4	8	4	-8	-4
4	0	0	0	0	0	-4	-8	4	8	-4	0
0	0	0	-4	0	0	0	4	-8	-4	8	4
0	0	0	-4	-4	-4	4	0	-4	0	4	8

Notice this can be done cheaply, we'll revisit this idea

later.

Symmetry



- Symmetric form $\rightarrow G_K$ symmetric
- Can reduce work for triangles from 4 to 3 (9 to 6 on tets)
- Similar reductions for more complicated symmetric forms.



General class of multilinear forms:

$$A_i^K = \sum_{\gamma \in \mathcal{C}} \int_K \prod_{j=1}^m c_j(i,\gamma) D_x^{\delta_j(i,\gamma)} \phi_{\iota_j(i,\gamma)}^{K,j} [\kappa_j(i,\gamma)] \, \mathrm{d}x$$

Notation:

$c_j(i,\gamma)$	coefficient
$\iota_j(i,\gamma)$	basis function index
$\kappa_j(i,\gamma)$	vector component index
$\delta_j(i,\gamma)$	multiindex for derivative

Vector Weighted Laplacian



$$a(v,u) = \sum_{\gamma_1=1}^d \sum_{\gamma_2=1}^d \int_{\Omega} w \frac{\partial v[\gamma_1]}{\partial x_{\gamma_2}} \frac{\partial u[\gamma_1]}{\partial x_{\gamma_2}} \,\mathrm{d}x.$$
$$A_i^K = \sum_{\gamma_1=1}^d \sum_{\gamma_2=1}^d \sum_{\gamma_3=1}^d \int_{\Omega} \frac{\partial \phi_{i_1}^{K,1}[\gamma_1]}{\partial x_{\gamma_2}} \frac{\partial \phi_{i_2}^{K,2}[\gamma_1]}{\partial x_{\gamma_2}} w_{\gamma_3} \phi_{\gamma_3}^{K,3} \,\mathrm{d}x,$$

In the notation above, we have r = 2, m = 3, $\iota(i, \gamma) = (i_1, i_2, \gamma_3)$, $\delta(i, \gamma) = (\gamma_2, \gamma_2, \emptyset)$, $\kappa(i, \gamma) = (\gamma_1, \gamma_1, \emptyset)$ and $c_j(i, \gamma) = (1, 1, w_{\gamma_3})$

Representation result



Theorem. Let $F_K : K_0 \to K$ be affine, $\{V_j^K\}_{j=1}^m, \{V_j^0\}_{j=1}^m$ discrete function spaces, $\Phi = \phi \circ F_K$. Then $A_i^K = \sum A_{i\alpha}^0 G_K^\alpha \quad \forall i \in \mathcal{I},$ $\alpha \in \mathcal{A}$ $A_{i\alpha}^{0} = \sum_{\beta \in \mathcal{B}} \int_{K_{0}} \prod_{j=1}^{m} D_{X}^{\delta_{j}'(i,\alpha,\beta)} \Phi_{\iota_{j}(i,\alpha,\beta)}^{K_{0},j} [\kappa_{j}(i,\alpha,\beta)] \, \mathrm{d}X,$ $G_{K}^{\alpha} = \sum \det F_{K}' \prod_{i=1}^{m} c_{j}(i,\alpha,\beta) \prod_{i'=1}^{m} \prod_{k=1}^{|\delta_{j'}(i,\alpha,\beta)|} \frac{\partial X_{\delta'_{j'k}(i,\alpha,\beta)}}{\partial x_{\delta_{j'k}(i,\alpha,\beta)}}$ i'=1 k=1i=1 $\beta \in \mathcal{B}'$

Implications



- Separates reference element information from geometric/coefficient information.
- Reference tensor and code for geometry tensor can be generated once for all (FFC).
- Can be extended to nonlinearities, curved geometry (Logg & K.)
- One element isomorphic to matrix-vector multiplication
- But instead of BLAS...



Abstract problem:

- $V \subset \mathbb{R}^m$ with $|V| < \infty$ be given.
- Find a process for computing $\{v^t g : v \in V\}$ for arbitrary $g \in \mathbb{R}^m$ in minimal flops

Points to remember:

- $\blacksquare V$ is very special not random.
- Finding true minimum is very hard and not necessary.
- This is not something a general-purpose compiler can do.

What kinds of tricks are there?

Look back at the Laplacian.

- Sparsity
- Equality: u = v
- Colinearity: $u = \alpha v, v \neq 0$.
- Hamming distance
- Linear combinations $u = \alpha v + \beta w$

If $u^t g$ is known, perhaps $v^t g$ can be computed in less than *m* multiply-add pairs.



Definition. Let $\rho : Y \times Y \rightarrow [0, m]$ be symmetric. We say that ρ is *complexity-reducing* if for every $y, z \in Y$ with $\rho(y, z) \leq k < m$, $y^t g$ may be computed using the result $z^t g$ in no more than k multiply-add pairs.

Examples



$$d(y,z) = \begin{cases} 0, & y = z \\ m, & y \neq z \end{cases}$$
Disciple
$$c(y,z) = \begin{cases} 1, & y = \alpha z \\ m, & y \neq \alpha z \end{cases}$$
Coline
$$d^{\pm}(y,z) = \begin{cases} 0, & y = \pm z \\ m, & y \neq \pm z \end{cases}$$
Project
$$H(y,z) = |\{i : y_i \neq z_i\}|$$
Hamming:
Let $y = \{1, 2, 3\}, z = \{1, 2, 5\}.$

Discrete metric

Colinearity

Projective

Hamming distance

Let $y = \{1, 2, 3\}, z = \{1, 2, 5\}.$ $z^t g = y^t g + (z - y)^t g$, but $z - y = \{0, 0, 2\}.$



- Many CRRs are metrics, but not all are.
- Others are metrics on projective space or equivalence classes
- Minimum over CRRs is a CRR
- Minimum over metric CRRs is not necessarily a metric
- Can define a *meet* operation on metrics.

WLOG, we will assume a single CRR ρ that may or may not be a metric in the following.

A sketch of an "optimal" algorithm

```
g \in \mathbb{R} \text{ given}

compute v_1^t g

I = \{1\}

while I \neq [1, n] do

Pick i \notin I to minimize over \{\rho(v_i, v_j) : j \in I\}.

Compute v_i^t g

I \leftarrow I \cup \{i\}

end while
```



 (V, ρ) defines a complete weighted graph with elements of V as nodes and $\rho(v_i, v_j)$ the weight of the edge between v_i and v_j . The above algorithm needs a *minimum spanning tree* of the graph associated with (V, ρ) . **Theorem.** Let ρ be a complexity-reducing relation on V and $g \in \mathbb{R}^m$ be arbitrary. Then, computing $\{v^t g : v \in V\}$ by traversing of a minimum spanning tree of (V, ρ) gives a minimal-flop computation.

MST example





Total cost: 17 MAPs

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V generated by FFC (need to pipe code back)

- Can generate straight-line code (MST/graph is only used for generation, *not* at run-time)
- Computing MST is (worst-case) $n^2 \log n$, n = |V| by Prim or Kruskal.



Observe flop reduction for a few formsRun-time impact for Laplacian

Flop reduction, Laplacian



Total flop count for computing one element matrix. Note that the main cost on triangles is writing down the answer.

	triangles					tetrahedra							
degree	n	m	nm	MAPs		degree	n	m	nm	MA			
1	6	3	18	9		1	10	6	60	2'			
2	21	3	63	17		2	55	6	330	10			
3	55	3	165	46		3	210	6	1260	37			

Ps

Scalar weighted Laplacian

$$a_w(u,v) = \int_{\Omega} w \nabla u \cdot \nabla v \, dx$$
$$A_{i\alpha}^0 = \int_E \Phi_{\alpha_1}(X) \frac{\partial \Phi_{i_1}(X)}{\partial X_{\alpha_2}} \frac{\partial \Phi_{i_2}(X)}{\partial X_{\alpha_3}} \, dX$$
$$G_e^\alpha = w_{\alpha_1} \det F_e' \frac{\partial X_{\alpha_2}}{\partial x_{\beta}} \frac{\partial X_{\alpha_3}}{\partial x_{\beta}}.$$
$$= w_{\alpha_1} (G^L)_e^{(\alpha_2,\alpha_3)}$$

Note the outer product structure of G_e





Do contraction all at once (must build G_K)

$$A_i^K = \sum_{\alpha} A_{i\alpha}^0 G_K^{\alpha}$$

Contract with $(G^L)^K$ first (optimize), then contract with w.

$$\tilde{A}_{i,\alpha_1}^K = \sum_{\alpha_2,\alpha_3} A_{i\alpha}^0 (G^L)_K^{(\alpha_2,\alpha_3)}$$
$$A_{i\alpha}^K = \sum \tilde{A}_{i\alpha} \mathcal{W}_{\alpha}$$

 α_1

Options (2)



Contract with w first (optimize), then $(G^L)_K$.

$$\hat{A}_{i,(\alpha_2,\alpha_3)}^K = \sum_{\alpha_1} A_{i\alpha}^0 w_{\alpha_1}$$
$$A_i^K = \sum_{\alpha_2,\alpha_3} \hat{A}_{\alpha_2,\alpha_3}^K (G^L)_K (\alpha_2,\alpha_3)$$

Must account for

Computing outer product for G_K or not.

Cost of optimized first phase.

Cost of second, nonoptimized phase.

Results



In most cases, third approach gives the best reduction

	triangles					tetrahedra						
degree	n	m	nm	MAPs		degree	n	m	nm	MAPs		
1	6	9	54	25 (3)		1	10	24	240	67 (2)		
2	21	18	378	201 (3)		2	55	60	3300	795 (3)		
3	55	30	1650	1064 (3)		3	210	120	25200	8988 (3)		

Seconds per million triangles

Performance





Geometric optimization



- Relations between three or more (e.g. linear dependence) tensors don't fit in graph-theoretic structure.
- What's the right model?

Integrate geometric dependencies with CRRs



Let |V| < ∞ be a set and L ⊂ P(V) be a set of *lines*. Then (V, L) is a *partial geometry* if there is at most one line passing through each pair of points and each line contains at least three points.

- Note: typical geometries have every pair of points contained in *exactly* one line.
- Partial geometries are encoded by ternary relations on distinct unordered triples that satisfy R{u, v, w} ∧ R{v, w, x} → R{u, v, x} ∧ R{u, w, x}
 Coplanarity is such a ternary relation.
 Can generalize to relations of higher arity.

We define the *closure* of $S \subset V$, denoted by \overline{S} , recursively by

 $\blacksquare v \in S \to v \in \bar{S}$

 $z \in V \land \exists x, y \in \bar{S} \ni R\{x, y, z\} \to z \in \bar{S}$

We can also define *generators* for a set:

If $\overline{S} = T \subset V$, we say S generates T.

If S generates T and no subset of S generates T, then S is a *minimal generator* for T.

Minimal generators/optimization



Computing the closure of a set S gives a digraph:



- Topological sort resolves dependencies, sequences computation
- Want minimal generator that gets all of V and has

Minimal minimal generators

- Hardness unknown (so far)
- Greedy algorithm:
 - Add "most connected" point to the set of generators
 - Compute closure
 - Repeat until all items are generated or generators
- Don't know if this gets the minimal, but seems effective
- Geometric optimization not as effective as CRR



- Want a "minimum spanning hypertree"
- Each item
 - Is root (costs m) OR
 - Has one (binary) or two (geometric) parents
- This is probably NP-hard (optimization over all permutations of V)
- Simple modification of Prim's algorithm is a first approximation algorithm
- Typically get about 25% additional reduction in flop count



Reasoned about low-level algorithms
Can reason about "form syntax"
Represented as a DAG
DAG → Sieve
Nonlinear coupling
Extracting logical blocks
Implementation still in progress

Abstract syntax graph

Incompressible



Navier-Stokes

equations:

Sieve



- Introduced by Knepley and Karpeev (TOMS, 2005) as a combinatorial/topological model for finite element meshes
- Based on covering relation
- Expresses dimensional/shape-independent meshes (and many interesting operations)
- Operations defined on *chains* (sets) of nodes in the graph.
- Allows construction of a *lattice* on the power set of a graph
- Also allows us to reason about abstract syntax.



- cone(u): in-neighbors of u
- support(u): out-neighbors of u
- Define these on chains by union of nodewise results
- closure(u): apply cone recursively, all points from which u is reachable
- star(u): apply support recursively, all points
 reachable from u.
- **These are extended to chains as well.**



We can introduce lattice operations as follows

- meet (u, v) is the minimal separator minimal set of points which, if removed, ensure that u, v are not both reachable from any point.
- meet defined on chains, join is meet on the dual graph.
- meet, join defined on chains by union

These operations are critical to reasoning about abstract syntax.

What equations contain u?

star(closure(u))



What equations couple u? and v



star(meet(u,v))



Other analyses



- u,p would couple nonlinearly if meet(u,p) are nonempty.
- Example: MHD, Lorenz force couples velocity, magnetic field
- polynomial nonlinearity in u. Need a slightly different operator selfmeet(u).

Applications



PDE language allows extraction of logical blocks
Schur-type solver/preconditioner
Pattern match against existing code
Automatic/adaptive implicitness? (cf adaptive ODE)

Conclusions



- Numerical PDE rich in structure at *many levels*
- Potential for automation/optimization enriched if we let mathematics inform our software engineering (Mathematical software should be *mathematical*)
- Improve reliability and efficiency of scientists, new opportunities for numerical analysts (and other mathematicians, too)