## Mathematical Aspects of Automating Finite Element Computation

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## Acknowledgements

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Kevin Long, SLNL

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## Introduction

- Survey efforts at automatic PDE simulation
$\square$ Meta-theme 1: code is object of mathematical investigation
$\square$ Meta-theme 2: overarching structure in FEM
$\square$ Technical content:
- Representing discrete multilinear forms
- Optimizing the evaluation of variational forms
- Reasoning about form syntax with sieves


## Motivation

- Effort is focused on Method X for Problem Y
- Particular experts find development easy (most people do not)
- Difficult to explore wide range of models/methods
- Implicit assumption: Mathematics tells you what to program, not how to program it


## Automating PDE simulation

| New Languages | Analysa, FreeFEM |
| :--- | :--- |
| Embedded Languages | Sundance, FFC, Lifev |
| Library support | Albert, Deal |

The situation is more complex than ODE:
$\square$ General purpose code for $u_{t}=f(u)$ available since 1970's

- Steady increases in accuracy, adaptive error control, differential algebraic equations, etc
- But no method works for "all" PDE!


## Example: Sundance

$\square$ Main developer, Kevin Long, SLNL
$\square$ C++ (with Python interface) library for specifying weak forms symbolically.
$\square$ Differentiation, preprocessing, interface to solvers
$\square$ Solve time $\gg$ symbolic processing
$\square$ Arbitrary order Lagrange elements (other elements pending) from FIAT.
$\square$ Example: Pressure-stabilized FEM for Navier-Stokes implemented in 113 lines (I/O, Problem specification, continuation loop, etc)

## Variational statement

Steady, incompressible Navier-Stokes equations: Find $u \in V^{g}, p \in W$ such that

$$
\begin{aligned}
(\nabla u, \nabla v)+\operatorname{Re}(u \cdot \nabla u, v)-(p, \nabla \cdot v) & =0 \\
(\nabla \cdot u, w) & =0
\end{aligned}
$$

for all $v \in V^{0}, w \in W$.

## Crash course in FEM

$\square$ Based on weak formulation of problem.

- Approximation is to find solution on finite-dimensional subspace.
- Existence, uniqueness, stability analyzed similar to PDE
- Error estimate $\leftrightarrow$ approximation theory
$\square$ But they're hard to program on a computer . . .


## Finite element method

We consider the equal-order stabilized method

$$
\begin{aligned}
\left(\nabla u_{h}, \nabla v_{h}\right)+\operatorname{Re}\left(u_{h} \cdot \nabla u_{h}, v_{h}\right)-\left(p_{h}, \nabla \cdot v_{h}\right) & =0 \\
\left(\nabla \cdot u_{h}, w_{h}\right)+\quad \beta h^{2}\left(\nabla p_{h}, \nabla w_{h}\right) & =0
\end{aligned}
$$

Circumvents the "inf-sup" condition (Babuska, Brezzi, Ladyzhenskaya) and allows piecewise linear basis functions for both velocity and pressure.

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## Sample code

## Problem definition (declarations happen above)

```
eqn = Integral(interior, (grad*vx)*(grad*ux)
    + (grad*vy)*(grad*uy) - p*(dx*vx+dy*vy)
    + beta*h*h*(grad*q)*(grad*p) + q*(dx*ux+dy*uy) \
    + reynolds*(vx*(u*grad)*ux) \
    + reynolds*(vy*(u*grad)*uy), quad2)
bc = EssentialBC(left, vx*ux + vy*uy, quad2) \
    + EssentialBC(right, vx*ux + vy*uy, quad2)
    + EssentialBC(top, vx*(ux-1.0) + vy*uy, quad2) \
    + EssentialBC(bottom, vx*ux + vy*uy, quad2)
```

The NonlinearProblem class takes derivatives, builds Jacobians, and talks to Newton's method for you.

## Current applications

$\square$ Source detection
$\square$ Geometric/toplogical design of microfluidics devices

- New student projects at Chicago:
- Studying convergence and conditioning properties of various FEM for Stokes (Andy Terrel, also using FEniCS/FFC/DOLFIN)
- Incorporation of surface tension in a Rayleigh-Taylor model (Noah Clemons)
- Comparison of MHD formulations (Peter Brune)
- Many others...


## The rest of the talk

- Focus moves beyond one code working for one problem.
$\square$ What is the inherent structure of the pieces of FEM?
- Topics:
- Form evaluation $\leftrightarrow$ tensor contractions

Discrete structures for optimized form evaluation

- Reasoning about syntax for variational forms.


## Tensor structure of discrete forms

- Example: Laplacian
- General result
- Local matrix (or its action) expressed as sequence of tensor contractions.
- These are optimized by discrete metrics/geometry


## Example: Laplacian

Variational form:

$$
a(u, v)=\int_{\Omega} \nabla u \cdot \nabla v
$$

For each $K \in \mathcal{T}_{h}$, need to build

$$
\begin{aligned}
A_{i}^{K} & =\int_{K} \nabla \phi_{i_{1}} \cdot \nabla \phi_{i_{2}} \mathrm{~d} x \\
& =\sum_{d=1}^{D} \int_{K} D_{x}^{d} \phi_{i_{1}} D_{x}^{d} \phi_{i, 2} \mathrm{~d} x
\end{aligned}
$$

This is a sum over monomial terms.

## Transforming to reference element

## Calculation usually happens via a change of variables:



## Transforming the Laplacian

$$
\begin{aligned}
A_{i}^{K} & =\int_{K} \nabla \phi_{i_{1}}^{K, 1}(x) \cdot \nabla \phi_{i_{2}}^{K, 2}(x) \mathrm{d} x \\
& =\operatorname{det} F_{K}^{\prime} \sum_{\beta} \frac{\partial X_{\alpha_{1}}}{\partial x_{\beta}} \frac{\partial X_{\alpha_{2}}}{\partial x_{\beta}} \int_{K_{0}} \frac{\partial \Phi_{i_{1}}^{1}(X)}{\partial X_{\alpha_{1}}} \frac{\partial \Phi_{i_{2}}^{2}(X)}{\partial X_{\alpha_{2}}} \mathrm{~d} X \\
& =\sum_{\alpha} A_{i \alpha}^{0} G_{K}^{\alpha}
\end{aligned}
$$

Every $A_{i}^{0}$ is contracted with $G_{K}$ for each element.

## Transforming the Laplacian (2)

Tensors:

$$
\begin{aligned}
A_{i \alpha}^{0} & =\int_{K_{0}} \frac{\partial \Phi_{i_{1}}^{1}(X)}{\partial X_{\alpha_{1}}} \frac{\partial \Phi_{i_{2}}^{2}}{\partial X_{\alpha_{2}}} \mathrm{~d} X \\
G_{K}^{\alpha} & =\operatorname{det} F_{K}^{\prime} \sum_{\beta} \frac{\partial X_{\alpha_{1}}}{\partial x_{\beta}} \frac{\partial X_{\alpha_{2}}}{\partial x_{\beta}}
\end{aligned}
$$

- Reference element and geometry separated
$\square$ One $A^{0}$ for the form, one $G_{K}$ for each element
$\square$ Main loop nest for computation of matrix: contract/insert


## Quadratics on triangles

| 3 | 0 | 0 | -1 | 1 | 1 | -4 | -4 | 0 | 4 | 0 | 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| -1 | 0 | 0 | 3 | 1 | 1 | 0 | 0 | 4 | 0 | -4 | -4 |
| 1 | 0 | 0 | 1 | 3 | 3 | -4 | 0 | 0 | 0 | 0 | -4 |
| 1 | 0 | 0 | 1 | 3 | 3 | -4 | 0 | 0 | 0 | 0 | -4 |
| -4 | 0 | 0 | 0 | -4 | -4 | 8 | 4 | 0 | -4 | 0 | 4 |
| -4 | 0 | 0 | 0 | 0 | 0 | 4 | 8 | -4 | -8 | 4 | 0 |
| 0 | 0 | 0 | 4 | 0 | 0 | 0 | -4 | 8 | 4 | -8 | -4 |
| 4 | 0 | 0 | 0 | 0 | 0 | -4 | -8 | 4 | 8 | -4 | 0 |
| 0 | 0 | 0 | -4 | 0 | 0 | 0 | 4 | -8 | -4 | 8 | 4 |
| 0 | 0 | 0 | -4 | -4 | -4 | 4 | 0 | -4 | 0 | 4 | 8 |

Notice this can be done cheaply, we'll revisit this idea later.

- Symmetric form $\rightarrow G_{K}$ symmetric
$\square$ Can reduce work for triangles from 4 to 3 (9 to 6 on tets)
$\square$ Similar reductions for more complicated symmetric forms.


## Canonical form

General class of multilinear forms:

$$
A_{i}^{K}=\sum_{\gamma \in \mathcal{C}} \int_{K} \prod_{j=1}^{m} c_{j}(i, \gamma) D_{x}^{\delta_{j}(i, \gamma)} \phi_{\iota_{j}(i, \gamma)}^{K, j}\left[\kappa_{j}(i, \gamma)\right] \mathrm{d} x
$$

Notation:

| $c_{j}(i, \gamma)$ | coefficient |
| :--- | ---: |
| $\iota_{j}(i, \gamma)$ | basis function index |
| $\kappa_{j}(i, \gamma)$ | vector component index |
| $\delta_{j}(i, \gamma)$ | multiindex for derivative |

## Vector Weighted Laplacian

$$
\begin{gathered}
a(v, u)=\sum_{\gamma_{1}=1}^{d} \sum_{\gamma_{2}=1}^{d} \int_{\Omega} w \frac{\partial v\left[\gamma_{1}\right]}{\partial x_{\gamma_{2}}} \frac{\partial u\left[\gamma_{1}\right]}{\partial x_{\gamma_{2}}} \mathrm{~d} x . \\
A_{i}^{K}=\sum_{\gamma_{1}=1}^{d} \sum_{\gamma_{2}=1}^{d} \sum_{\gamma_{3}=1}^{\left|V_{3}^{K}\right|} \int_{\Omega} \frac{\partial \phi_{i_{1}}^{K, 1}\left[\gamma_{1}\right]}{\partial x_{\gamma_{2}}} \frac{\partial \phi_{i_{2}}^{K, 2}\left[\gamma_{1}\right]}{\partial x_{\gamma_{2}}} w_{\gamma_{3}} \phi_{\gamma_{3}}^{K, 3} \mathrm{~d} x,
\end{gathered}
$$

In the notation above, we have $r=2, m=3, \iota(i, \gamma)=$ $\left(i_{1}, i_{2}, \gamma_{3}\right), \delta(i, \gamma)=\left(\gamma_{2}, \gamma_{2}, \emptyset\right), \kappa(i, \gamma)=\left(\gamma_{1}, \gamma_{1}, \emptyset\right)$ and $c_{j}(i, \gamma)=\left(1,1, w_{\gamma_{3}}\right)$

## Representation result

Theorem. Let $F_{K}: K_{0} \rightarrow K$ be affine,
$\left\{V_{j}^{K}\right\}_{j=1}^{m},\left\{V_{j}^{0}\right\}_{j=1}^{m}$ discrete function spaces, $\Phi=\phi \circ F_{K}$.
Then

$$
\begin{gathered}
A_{i}^{K}=\sum_{\alpha \in \mathcal{A}} A_{i \alpha}^{0} G_{K}^{\alpha} \quad \forall i \in \mathcal{I}, \\
A_{i \alpha}^{0}=\sum_{\beta \in \mathcal{B}} \int_{K_{0}} \prod_{j=1}^{m} D_{X}^{\delta_{j}^{\prime}(i, \alpha, \beta)} \Phi_{\iota_{j}(i, \alpha, \beta)}^{K_{0}, j}\left[\kappa_{j}(i, \alpha, \beta)\right] \mathrm{d} X, \\
G_{K}^{\alpha}=\sum_{\beta \in \mathcal{B}^{\prime}} \operatorname{det} F_{K}^{\prime} \prod_{j=1}^{m} c_{j}(i, \alpha, \beta) \prod_{j^{\prime}=1}^{m} \prod_{k=1}^{\left|\delta_{j^{\prime}}(i, \alpha, \beta)\right|} \frac{\partial X_{\delta_{j^{\prime} k}^{\prime}(i, \alpha, \beta)}}{\partial x_{\delta_{j^{\prime} k}(i, \alpha, \beta)}}
\end{gathered}
$$

## Implications

- Separates reference element information from geometric/coefficient information.
- Reference tensor and code for geometry tensor can be generated once for all (FFC).
- Can be extended to nonlinearities, curved geometry (Logg \& K.)
- One element isomorphic to matrix-vector multiplication
- But instead of BLAS...


## Optimizing form evaluation

Abstract problem:
$\square V \subset \mathbb{R}^{m}$ with $|V|<\infty$ be given.
$\square$ Find a process for computing $\left\{v^{t} g: v \in V\right\}$ for arbitrary $g \in \mathbb{R}^{m}$ in minimal flops
Points to remember:
$\square V$ is very special - not random.
$\square$ Finding true minimum is very hard and not necessary.

- This is not something a general-purpose compiler can do.


## What kinds of tricks are there?

Look back at the Laplacian.
$\square$ Sparsity

- Equality: $u=v$
$\square$ Colinearity: $u=\alpha v, v \neq 0$.
$\square$ Hamming distance
- Linear combinations $u=\alpha v+\beta w$

If $u^{t} g$ is known, perhaps $v^{t} g$ can be computed in less than $m$ multiply-add pairs.

## Complexity-reducing relations

Definition. Let $\rho: Y \times Y \rightarrow[0, m]$ be symmetric. We say that $\rho$ is complexity-reducing if for every $y, z \in Y$ with $\rho(y, z) \leq k<m, y^{t} g$ may be computed using the result $z^{t} g$ in no more than $k$ multiply-add pairs.

## Examples

$$
\begin{aligned}
& d(y, z)= \begin{cases}0, & y=z \\
m, & y \neq z\end{cases} \\
& c(y, z)= \begin{cases}1, & y=\alpha z \\
m, & y \neq \alpha z\end{cases} \\
& \text { Discrete metric } \\
& \text { Colinearity } \\
& d^{ \pm}(y, z)=\left\{\begin{array}{ll}
0, & y= \pm z \\
m, & y \neq \pm z
\end{array}\right. \text { Projective } \\
& H(y, z)=\left|\left\{i: y_{i} \neq z_{i}\right\}\right|
\end{aligned} \text { Hamming distance } . ~ \$
$$

Hamming:
Let $y=\{1,2,3\}, z=\{1,2,5\}$.
$z^{t} g=y^{t} g+(z-y)^{t} g$, but $z-y=\{0,0,2\}$.

## CRRs and metrics

- Many CRRs are metrics, but not all are.
$\square$ Others are metrics on projective space or equivalence classes
- Minimum over CRRs is a CRR
$\square$ Minimum over metric CRRs is not necessarily a metric
- Can define a meet operation on metrics.

WLOG, we will assume a single $\operatorname{CRR} \rho$ that may or may not be a metric in the following.

## A sketch of an "optimal" algorithm

$g \in \mathbb{R}^{m}$ given
compute $v_{1}^{t} g$
$I=\{1\}$
while $I \neq[1, n]$ do
Pick $i \notin I$ to minimize over $\left\{\rho\left(v_{i}, v_{j}\right): j \in I\right\}$.
Compute $v_{i}^{t} g$
$I \leftarrow I \cup\{i\}$
end while

## Relation to graph structure

$(V, \rho)$ defines a complete weighted graph with elements of $V$ as nodes and $\rho\left(v_{i}, v_{j}\right)$ the weight of the edge between $v_{i}$ and $v_{j}$.
The above algorithm needs a minimum spanning tree of the graph associated with $(V, \rho)$.
Theorem. Let $\rho$ be a complexity-reducing relation on $V$ and $g \in \mathbb{R}^{m}$ be arbitrary. Then, computing $\left\{v^{t} g: v \in V\right\}$ by traversing of a minimum spanning tree of $(V, \rho)$ gives a minimal-flop computation.

## MST example



## Total cost: 17 MAPs

## Practical details

$\square V$ generated by FFC (need to pipe code back)

- Can generate straight-line code (MST/graph is only used for generation, not at run-time)
- Computing MST is (worst-case) $n^{2} \log n, n=|V|$ by Prim or Kruskal.


## Experimental results

- Observe flop reduction for a few forms
$\square$ Run-time impact for Laplacian


## Flop reduction, Laplacian

Total flop count for computing one element matrix. Note that the main cost on triangles is writing down the answer.

|  | triangles |  |  |  | tetrahedra |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| degree | $n$ | $m$ | $n \mathrm{~m}$ | MAPs | degree | $n$ | $m$ | nm | MAPs |
| 1 | 6 | 3 | 18 | 9 | 1 | 10 | 6 | 60 | 27 |
| 2 | 21 | 3 | 63 | 17 | 2 | 55 | 6 | 330 | 101 |
| 3 | 55 | 3 | 165 | 46 | 3 | 210 | 6 | 1260 | 370 |

## Scalar weighted Laplacian

$$
\begin{gathered}
a_{w}(u, v)=\int_{\Omega} w \nabla u \cdot \nabla v \mathrm{~d} x \\
A_{i \alpha}^{0}=\int_{E} \Phi_{\alpha_{1}}(X) \frac{\partial \Phi_{i_{1}}(X)}{\partial X_{\alpha_{2}}} \frac{\partial \Phi_{i_{2}}(X)}{\partial X_{\alpha_{3}}} \mathrm{~d} X \\
G_{e}^{\alpha}=w_{\alpha_{1}} \operatorname{det} F_{e}^{\prime} \frac{\partial X_{\alpha_{2}}}{\partial x_{\beta}} \frac{\partial X_{\alpha_{3}}}{\partial x_{\beta}} . \\
=w_{\alpha_{1}}\left(G^{L}\right)_{e}^{\left(\alpha_{2}, \alpha_{3}\right)}
\end{gathered}
$$

Note the outer product structure of $G_{e}$

## Options

Do contraction all at once (must build $G_{K}$ )

$$
A_{i}^{K}=\sum_{\alpha} A_{i \alpha}^{0} G_{K}^{\alpha}
$$

Contract with $\left(G^{L}\right)^{K}$ first (optimize), then contract with $w$.

$$
\begin{array}{r}
\tilde{A}_{i, \alpha_{1}}^{K}=\sum_{\alpha_{2}, \alpha_{3}} A_{i \alpha}^{0}\left(G^{L}\right)_{K}^{\left(\alpha_{2}, \alpha_{3}\right)} \\
A_{i}^{K}=\sum_{\alpha_{1}} \tilde{A}_{i, \alpha_{1}} w_{\alpha_{1}}
\end{array}
$$

## Options (2)

Contract with $w$ first (optimize), then $\left(G^{L}\right)_{K}$.

$$
\begin{array}{r}
\hat{A}_{i,\left(\alpha_{2}, \alpha_{3}\right)}^{K}=\sum_{\alpha_{1}} A_{i \alpha}^{0} w_{\alpha_{1}} \\
A_{i}^{K}=\sum_{\alpha_{2}, \alpha_{3}} \hat{A}_{\alpha_{2}, \alpha_{3}}^{K}\left(G^{L}\right)_{K}\left(\alpha_{2}, \alpha_{3}\right.
\end{array}
$$

Must account for

- Computing outer product for $G_{K}$ or not.
- Cost of optimized first phase.
- Cost of second, nonoptimized phase.

In most cases, third approach gives the best reduction

|  | triangles |  |  |  | tetrahedra |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| degree | $n$ | $m$ | $n m$ | MAPs | degree | $n$ | $m$ | $n \mathrm{~m}$ | MAPs |
| 1 | 6 | 9 | 54 | 25 (3) | 1 | 10 | 24 | 240 | 67 (2) |
| 2 | 21 | 18 | 378 | 201 (3) | 2 | 55 | 60 | 3300 | 795 (3) |
| 3 | 55 | 30 | 1650 | 1064 (3) | 3 | 210 | 120 | 25200 | 8988 (3) |

## Performance

## Seconds per million triangles



## Geometric optimization

- Relations between three or more (e.g. linear dependence) tensors don't fit in graph-theoretic structure.
$\square$ What's the right model?
$\square$ Integrate geometric dependencies with CRRs


## Partial geometry

- Let $|V|<\infty$ be a set and $L \subset \mathcal{P}(V)$ be a set of lines. Then $(V, L)$ is a partial geometry if there is at most one line passing through each pair of points and each line contains at least three points.
- Note: typical geometries have every pair of points contained in exactly one line.
- Partial geometries are encoded by ternary relations on distinct unordered triples that satisfy

$$
R\{u, v, w\} \wedge R\{v, w, x\} \rightarrow R\{u, v, x\} \wedge R\{u, w, x\}
$$

- Coplanarity is such a ternary relation.
- Can generalize to relations of higher arity.


## Closure and generators

We define the closure of $S \subset V$, denoted by $\bar{S}$, recursively by

$$
\begin{aligned}
& \square v \in S \rightarrow v \in \bar{S} \\
& \square z \in V \wedge \exists x, y \in \bar{S} \ni R\{x, y, z\} \rightarrow z \in \bar{S}
\end{aligned}
$$

We can also define generators for a set:

- If $\bar{S}=T \subset V$, we say $S$ generates $T$.
- If $S$ generates $T$ and no subset of $S$ generates $T$, then $S$ is a minimal generator for $T$.


## Minimal generators/optimization

Computing the closure of a set $S$ gives a digraph:

$\square$ Topological sort resolves dependencies, sequences computation
Want minimal cenerator that

## Minimal minimal generators

- Hardness unknown (so far)
$\square$ Greedy algorithm:
a Add "most connected" point to the set of generators
- Compute closure
- Repeat until all items are generated or generators
$\square$ Don't know if this gets the minimal, but seems effective
$\square$ Geometric optimization not as effective as CRR


## Combining approaches

- Want a "minimum spanning hypertree"
- Each item
- Is root (costs $m$ ) OR
- Has one (binary) or two (geometric) parents
- This is probably $N P$-hard (optimization over all permutations of $V$ )
- Simple modification of Prim's algorithm is a first approximation algorithm
- Typically get about 25\% additional reduction in flop count


## Moving up a level

$\square$ Reasoned about low-level algorithms

- Can reason about "form syntax"
- Represented as a DAG

DAG $\rightarrow$ Sieve
Nonlinear coupling

- Extracting logical blocks
- Implementation still in progress


## Abstract syntax graph

Incompressible
Navier-Stokes
equations:


- Introduced by Knepley and Karpeev (TOMS, 2005) as a combinatorial/topological model for finite element meshes
$\square$ Based on covering relation
- Expresses dimensional/shape-independent meshes (and many interesting operations)
- Operations defined on chains (sets) of nodes in the graph.
- Allows construction of a lattice on the power set of a graph
- Also allows us to reason about abstract syntax.


## Sieve operations

- cone (u) : in-neighbors of $u$
- support ( $u$ ) : out-neighbors of $u$
$\square$ Define these on chains by union of nodewise results
$\square$ closure (u) : apply cone recursively, all points from which $u$ is reachable
- star (u) : apply support recursively, all points reachable from $u$.
$\square$ These are extended to chains as well.


## Sieve operations (2)

We can introduce lattice operations as follows
$\square$ meet $(u, v)$ is the minimal separator - minimal set of points which, if removed, ensure that $u, v$ are not both reachable from any point.
$\square$ meet defined on chains, join is meet on the dual graph.
$\square$ meet, join defined on chains by union
These operations are critical to reasoning about abstract syntax.

## What equations contain u?

## star(closure (u))



## What equations couple u? and v

$\operatorname{star}(\operatorname{meet}(\mathrm{u}, \mathrm{v}))$


## Other analyses

$\square u, p$ would couple nonlinearly if meet ( $u, p$ ) are nonempty.
$\square$ Example: MHD, Lorenz force couples velocity, magnetic field
$\square$ polynomial nonlinearity in $u$. Need a slightly different operator selfmeet (u).

## Applications

$\square$ PDE language allows extraction of logical blocks

- Schur-type solver/preconditioner
- Pattern match against existing code
$\square$ Automatic/adaptive implicitness? (cf adaptive ODE)


## Conclusions

- Numerical PDE rich in structure at many levels
$\square$ Potential for automation/optimization enriched if we let mathematics inform our software engineering (Mathematical software should be mathematical)
- Improve reliability and efficiency of scientists, new opportunities for numerical analysts (and other mathematicians, too)

