A Novice Uses FEniCS

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Contents

- Who I am
- My Problem
- How FEniCS works well
- Some difficulties
- Some results
- Conclusions

Who I am

- Second year graduate student in Computer Science,
- BS in Physics/Math, BA in Philosophy,
- Very new to programming,
- New to FEM,

My Problem

Test out some different Finite Elements in FIAT for some mixed methods.

- Learn about Convergence rates,
- Check the error of different finite element,
- Give a head to head comparison on what elements work better.

How FEniCS works well

- Powerful scripting style environment,
- Quick introduction to standard problems,
- Nice modular interfaces,
- Limited knowledge required to use,
- Rather easy to start changing things.

Some Difficulties w/ Dolfin mostly

- Documentation
 - Where to go for help?
 - Where to learn about new ways of doing things?
- Programming Petsc or not?
 - Problems with Matrix/Vector wrappers.
 - Limited set of Petsc functionality
- Coding Conventions
 - Should this code be added?
 - Does the code look right?

Results

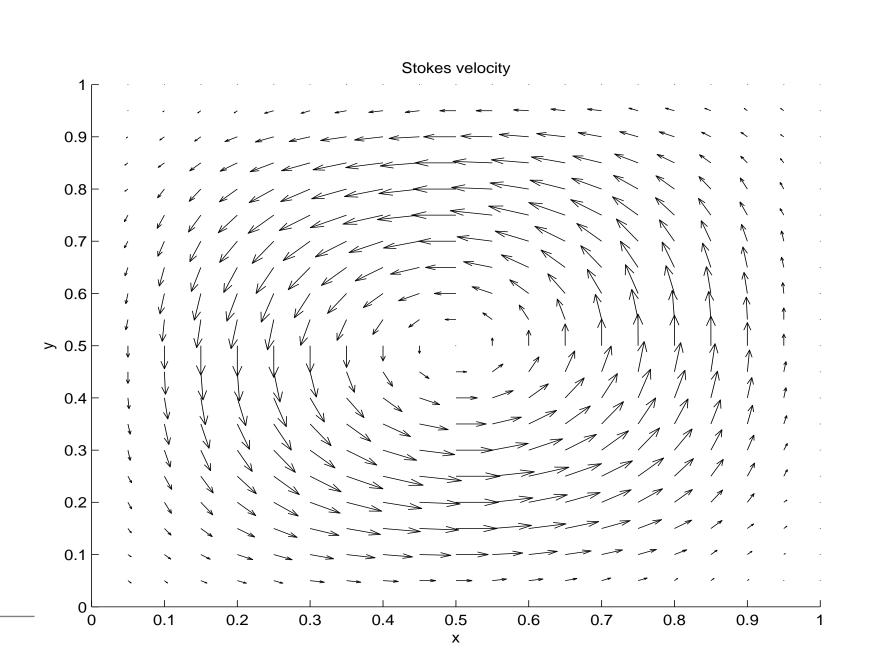
For Stoke equations, with an easy to solve u:

$$\begin{array}{ccc}
-\Delta u + \nabla p &= f \\
\nabla \cdot u &= 0
\end{array}, \qquad u = \begin{bmatrix}
\sin(\pi x)\cos(\pi y) \\
-\cos(\pi x)\sin(\pi y)
\end{bmatrix}$$

Using Taylor-Hood elements,

| Number of Iterations | | |
|----------------------|---------|---------|
| $mesh(n \times n)$ | P1 & P2 | P2 & P3 |
| 4 | 14 | 22 |
| 8 | 24 | 54 |
| 16 | 83 | 283 |
| 32 | 328 | 1319 |

Plot



Closing

Any Questions?